

2024 SYEP: Older Youth

Most Common Questions

What will I be doing this summer?

This summer, you will be placed at a worksite based on your interests. Through this experience, you will explore career opportunities and obtain work-readiness, leadership, and networking skills. You will be assigned to work **25 hours per week for six weeks at a pay rate of \$16 per hour**.

How will I get paid? Do I have to pay to apply?

You can choose to have the money put directly into your bank account via direct deposit, or you may opt to have a payroll card mailed to you. You will not have to pay to apply or to participate. The only costs you will be responsible for are your own transportation and meals.

What if I requested a document (Social Security Card, Birth Certificate, etc.) and it will not arrive before the enrollment deadline?

Please submit proof of request for a new document to your provider. This will be handled on a case-by-case basis and enrollment can't be guaranteed without required documents. Please do your best to have all required documents on hand after submitting your application to avoid being returned to the lottery.

Can I change my first choice of provider after I submit my application?

No. Community-based SYEP applicants can choose up to three providers. Applicants who opt for specialized programs (Emerging Leaders, NYCHA, CareerReady) must go for the provider(s) that is zoned to their neighborhood or school. Please select your provider carefully before submitting as this cannot be changed later.

How can I apply?

You can apply one of two ways: online at <https://application.nycsyep.com>, or via a paper application with one of our SYEP community partners (<https://application.nycsyep.com/DocumentLibrary>)

How are applications chosen?

DYCD selects participants via a random lottery to ensure fairness. There will be more than one lottery to ensure that all seats in the program are filled. Some young people are directly recruited by our SYEP community partners for specialized programming.